Legacy - CocoaPods Guide

The Alchemer Mobile iOS SDK is available via CocoaPods, a third-party dependency manager for developers on Apple platforms.

Getting Started

You need to create a file called "Podfile" that controls the dependencies that CocoaPods installs in your Xcode project:

- 1. If you don't already have a Podfile for your project, run **pod** init in your project folder.
- 2. Find the latest apptentive-ios pod information on the CocoaPods site.
- **3.** Add the Apptentive (Alchemer Mobile) dependency to your Podfile. It should look something like this:

```
platform :ios, '9.0'
use_frameworks!
target '&ltYour App Target Name&gt' do
pod 'apptentive-ios', '~&gt 5.0'
end
```

If you prefer not to use the use_frameworks! directive, you will need to add the following postinstall hook at the top level of your Podfile:

```
post_install do |pi|
pi.pods_project.targets.each do |target|
target.build_configurations.each do |config|
unless pi.podfile.defined_in_file.read().include? "\nuse_frameworks!\n"
config.build_settings['GCC_PREPROCESSOR_DEFINITIONS'] ||= ['$(inherited)']
config.build_settings['GCC_PREPROCESSOR_DEFINITIONS'] << 'NO_USE_FRAMEWORKS=1'
end
end
end
end
```

You will also have to add NO_USE_FRAMEWORKS=1 to the Preprocessor Macros section of your target's build settings.

Install the Apptentive (Alchemer Mobile) Pod

When the Apptentive (Alchemer Mobile) dependency has been listed in your Podfile, run the Terminal command **pod install** in your Xcode project directory:

\$ pod install

If you haven't previously used CocoaPods for your project, this will create an Xcode Workspace

containing your original project plus a project containing the Alchemer Mobile (formerly Apptentive) SDK (any additional CocoaPods you add in the future will be added to this second project). You will need to open this workspace (instead of your project) to make use of the CocoaPods that you have installed.

Start Using Apptentive (Alchemer Mobile)

For information on using Apptentive (Alchemer Mobile) in your project, please see our QuickStart Guide or our iOS Integration Reference.

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